

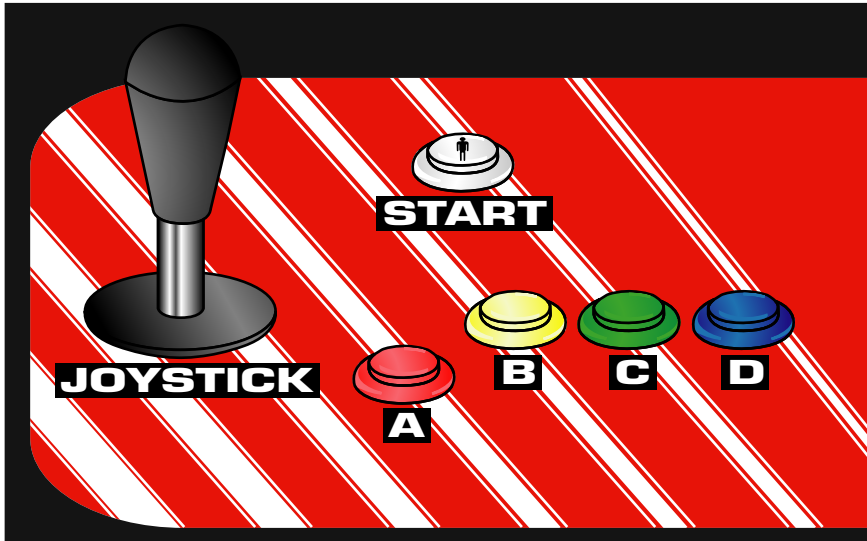
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## Notes

[illegible]

## Basic Controls



All commands are listed for a character facing right.

### Move Joystick:

↖ – Jump Back      ↑ – Jump Up      ↗ – Jump Forward  
 ← – Move Back      → – Move Forward  
 ↙ – Crouch      ↓ – Crouch      ↘ – Crouch

A Button – Light Slash      B Button – Medium Slash  
C Button – Hard Slash      D Button – Kick  
S – Any Slash (A, B or C)

← – Block a high attack –    ↙ – Block a low attack

**Note:** You cannot block while in mid-air.

→→ – Dash Forward      ←← – Backstep

A+B – Dodge                      B+C – Overhead Slash

When near opponent:

→ +A+B – Sidestep to Back

→+C – Throw to Front      ←+C – Throw to Back

## Notes

[illegible]

## Technique Select

After choosing your character, you will be presented with a choice of two play techniques for each character: **Slash** and **Bust**. These are not necessarily good or evil, but simply two different aspects of the same individual.

Each technique has different Methods of Mayhem (special moves), to try them both and see which suits you best!

## Level Select

After choosing your technique, you must decide between three play levels: **Beginner Class**, **Medium Grade**, and **Upper Grade**. The differences between them are as follows:

### Beginner Class:

- You can do a 4-hit knockdown combo by pressing A+C.
- You can do your POW special by pressing A+B+C+D.
- You cannot use the Rage Explosion.
- Your Rage Meter does not charge as fast.

### Medium Grade:

- This is the normal gameplay setting.
- All commands must be entered manually.

### Upper Grade:

- Your character moves faster.
- You are unable to block.

Try to defeat the ultimate challenge of Upper Grade!

## Soft DIP Settings

To access these settings:

- 1: Press the Service button located inside the cabinet.
- 2: Select 'SETTING UP THE SOFT DIP' and press A.
- 3: Select whichever slot says 'SAMURASHODOWN 4' and press A.
  - To increase a setting, press A.
  - To decrease a setting, press B.
  - To exit the settings screen, press C.

The following options can be adjusted for this game.

Note: These settings apply to both US and European MVS systems. The settings in **bold** are the defaults.

CONTINUE            **WITH**<>WITHOUT

Controls whether or not to allow players to continue when defeated.

DIFFICULTY            LEVEL 1<>LEVEL 2<>LEVEL 3<>**LEVEL 4**<>LEVEL 5<>  
LEVEL 6<>LEVEL 7<>LEVEL 8

Controls how difficult the game is to play, from 1 (easiest) to 8 (hardest).

HOW TO/DEMO    **ON / ON** <>ON / OFF<>OFF / ON OFF / OFF

Controls display of How to Play screen and whether or not sound is played during the intro sequence.

CREDIT/LEVEL    **ON / ON** <>ON / OFF<>OFF / ON OFF / OFF

Controls display of credit indicator(s) and level settings.

1coinVS/TIME    **WITHOUT / 60**<>WITH / 60<>  
WITHOUT / 90<>WITH / 60

Controls whether you can play a versus game on one credit and how long the rounds are (in seconds)

VIOLENCE/SP    LV1 /WITH <>LV2 /WITH <>**LV3 /WITH** <>  
LV1 /WITHOUT<>LV2 /WITHOUT<>LV3 /WITHOUT

Controls how violent the gameplay is and whether or not move commands are displayed onscreen. LV1: White blood, knocked across screen; LV2 White blood, can be cut in half; LV3: Red blood, all violence displayed.

CPU MATCH            PLAY:CPU/1:1<>1:2<>1:3<>1:4<>1:5<>**2:2**<>  
2:3<>2:4<>2:5<>3:3<>3:4<>3:5<>4:4<>4:5<>5:5

Controls how many rounds in a CPU match. The first number is rounds a player must win to advance, the second is the CPU's.

VS MATCH            1<>**2**<>3<>4<>5

Controls how many rounds must be won to win a versus match.

LANGUAGE            **ENGLISH**<>SPANISH<>PORTUGUESE

Controls the language that will be displayed during a game.

## *The POW Meter*

Each player has a POW Meter at the bottom of the screen. It starts out empty, and as you take damage, the Pow Meter increases until it is full:



When your POW Meter is full, some of your Methods of Mayhem will do more damage, and you can perform the following commands:

↔ ↓ +A+B – Super Deadly Slice

This is your super special move. Each character has two different moves – one for Slash mode, and one for Bust.

# A+B+C – POW Explode

This changes your POW Meter into the Rage Gauge. The amount of time this gauge has depends on how much life you have left – the more life you have, the less gauge you get.

While your Rage Gague is not empty, you can use:

## A+B+C – Continuous Slash

You can use this as many times as you want until your Rage Gauge is gone.

## B+C+D – Fatal Slash

This is an all-or-nothing attack – if you miss, you can't use it again!

**Note:** When your Rage Gauge runs out, you will no longer have a POW Gauge until the next match!

*Tam Tam*

Height: 285cm

Weight: 55kg

Birthplace: Green Hell

Birthdate: 1769 April 1st

Blood type: A

### Fighting Style: Mayan techniques

Weapon Name: Henge Hange Zange

Hobbies: beating bad people

Most valued possession: his weapon

Likes: children, Cham Cham

Dislikes: Kogetsuzan









Complex: All the children run away from Tam

Tam because he looks scary

Special skill: Tam Tam warrior of god

Ōam Tam is told by his village's chief that the evil god has been resurrected. He once again takes the "Mask," and travels to Japan to do battle once more.



SLASH	BUST
 <p>Paguna Paguna →+ tap S</p>	 <p>Gaboora Gaboora →↓↘+C</p>
 <p>Upper Moora Gaboora ↓↘→+S</p>	 <p>Moora Moora ↓↘→+A[High] or B[Low] (x3)</p>
 <p>Lower Moora Gaboora ↓↙←+S</p>	 <p>Paguna Dios ←↓↙+S</p>
 <p>Ahaooh Gaboora →↓↘+S</p>	
 <p>Paguna Dios ←↓↙+S</p>	



# Amakusa Shiro Tokisada

Height: 181.8cm  
 Weight: Unknown  
 Birthplace: Amakusa, Uto, Nagasaki  
 Birthdate: 1621–1623(He died in 1638 Feb 28)  
 Blood type: Unknown  
 Fighting Style: Unknown  
 Weapon Name: Gadamar  
 Hobbies: make-up  
 Most valued possession: The skull of the one woman he loved in the past  
 Likes: beautiful things  
 Dislikes: ugly things  
 Complex: The evil heart that he created  
 Special skill: Reciting the Bible

Amakusa is traveling to Shimabara to find his “other half” (his darker side), and destroy him in order to become one again.



## SLASH

	Evil Hornet Gouger ↓↘→+D (F)/↓↘←+D (R)
	Holy Spirit Slicer ↓↘→+S
	Dark Destroyer →↓↘+S -S to attack, D to cancel
	Phoenix Flash ↓↘←+S
	Miasma Plasma →↓↘+D

## BUST

	Evil Hornet Gouger ↓↘→+D (F)/↓↘←+D (R)
	Underworld Lord Blast ↓↘→+S
	Dark Destroyer →↓↘+S -S to attack, D to cancel
	Evil Invitation ↓↘←+S
	Commandment Crusher →↓↘+D

# Hisame Shizumaru

Height: 148.5cm  
 Weight: 41.25kg  
 Birthplace: Unknown  
 Birthdate: around 14 years old  
 Blood type: AB  
 Fighting Style: Hitouryuu  
 Weapon Name: Kirisame(umbrella), Ouhare no Magakami Shizumaru(sword)  
 Hobbies: traveling  
 Most valued possession: his sword, a crystal he picked up while traveling  
 Likes: Eating various foods while traveling  
 Dislikes: the demon that exists within himself  
 Complex: He can't open himself to others

Shizumaru once again feels the presence of the “demon” which he thought he had slain, and is confused, uncertain of how it could still be alive. So he travels to Shimabara, in order to satisfy his conscience.



## SLASH

	Scarlet Sword Downpour Thrust ↓↘←+S
	Scarlet Sword Mist Blast ↓↘→+S
	Scarlet Sword Hailfire ↓↘→+D
	Scarlet Sword Crazy Downpour Hold D, then release
	Scarlet Sword Crosscurrent Slicer →↓↘+S

## BUST

	Scarlet Sword Rains of Timiat in air, ↓+S
	Scarlet Sword Deadly Drizzle in air, ↑+S
	Scarlet Sword Thunderstorm During Deadly Drizzle, S
	Scarlet Sword Mist Blast ↓↘→+S
	Scarlet Sword Crazy Downpour Hold D, then release
	Scarlet Sword Crosscurrent Slicer →↓↘+S

# Charlotte

Height: 183cm  
 Weight: 48kg  
 Birthplace: France  
 Birthdate: 1761 February 4th  
 Blood type: B  
 BWH: B86.W55.H89  
 Fighting Style: Fencing  
 Weapon Name: Rolash  
 Hobbies: Embroidery  
 Most valued possession: A painting of her first love  
 Likes: Red Roses  
 Dislikes: Rats  
 Complex: Tends to act cocky around people  
 Special skill: Singing Opera

□ Many disasters plague Charlotte's homeland of France, and she feels that the evil energy is emanating from Japan, so she heads off to stop it once more.



## SLASH

	Power Gradiation →↓↘+S
	Splash Fount →+tap S
	Tri-Slash →↓↘+S -Hold button to delay

## BUST

	Power Gradiation →↓↘+S
	Lion Lancer ↓↘→+D
	Violent Lunge →↓↘+S

# Nakoruru

Height: 154.5cm  
 Weight: She won't say  
 Birthplace: Kamuikotan, Moshiri, Ainu  
 Birthdate: 1771 October 11th  
 Blood type: AB  
 BWH: B81.8.W48.5.H81.8  
 Fighting Style: Shikanna Kamuiyuu Toubujutsu  
 Weapon Name: Chichi-ushi  
 Hobbies: To listen to the voices of nature  
 Most valued possession: Chichi-ushi  
 Likes: The forests of Kamui Kotan and its wildlife  
 Dislikes: Those who pollute nature  
 Complex: it's a secret  
 Special skill: making "Ratashikepu"

□ Nakoruru is traveling to Shimabara to save nature, which is gradually being destroyed by the evil emanating from the castle.



## SLASH

	Annu Mutsube ←↙↓+S
	Lela Mustube →↓↘+S or ↓↘→+S
	Kamui Rimuse ←↙↘+S -Tap S at end for extra hit
	Mamahaha Flight ↓↙←+D
	Mamahaha Attack During Mamahaha Flight, [A or B (Side)] or [C (down)]
	Kamui Mutsube During Mamahaha Flight, A+B
	Shichikabu Etu Brute ↓↙←+S

## BUST

	Kamui Rimuse ←↙↘+S -Tap S at end for extra hit
	Wolf Pounce—↓↙←+Any button
	Riding Wolf Attack During Wolf Pounce, A or B or C
	Meru Shikite During Wolf Pounce, ↓↙←+S
	Kanto Shikite During Wolf Pounce, →↓↘+S
	Separate Attack During Meru/Kanto Shikite, ← or →+C
	Imeru Shikite During Wolf Pounce, in air ↓↘→+S or →↓↘+S
	Epikune Shikite When Knocked down, A+C
	Get Off Wolf—Any Direction+D



# Galford

Height: 180cm  
 Weight: 65kg  
 Birthplace: Hero City, San Francisco, America  
 Birthdate: 1768 December 22nd 16:10PM  
 Blood type: O  
 Fighting Style: Iga Ninjutsu + self made techniques  
 Weapon Name: Justice Blade  
 Hobbies: Making new techniques  
 Most valued possession: The scarf he was given by his mentor  
 Likes: Justice  
 Dislikes: Evil  
 Complex: The fact that he ran away from home  
 Special skill: Can talk to his pet dog Poppy

For no other reason than his overriding sense of justice, Galford travels to Shimabara to destroy the evil that has been unleashed.



SLASH		BUST	
	Plasma Blade ↓↘→+S		Plasma Factor ↓↘→+A(H) or B(L)
	Shadow Copy ←↖↙↓↘→+A(L) or B(R)		Lightning Slash ↓↘→+C
	Replica Attack →↘↓↙←+A+C(L) or B+D(R)		Plasma Break →+Tap S
	Imitate Replica When hit, A+C(L) or B+D(R)		Shadow Copy ←↖↙↓↘→+A(L) or B(R)
	Rush Dog ↓↙←+A		Replica Attack →↘↓↙←+A+C(L) or B+D(R)
	Machine Gun Dog ↓↙←+B		Imitate Replica When hit, A+C(L) or B+D(R)
	Replica Dog ↓↙←+C		Strike Heads →↓↘+Any button (when close)
	Overhead Crush ↓↙←+D		Dash Strike Heads During dash, →↓↘+Any Button (when close)

# Kazama Kazuki

Height: 175.7cm  
 Weight: 67.5kg  
 Birthplace: Hizeno Kuni, Japan  
 Birthdate: 1770 July 21st  
 Blood type: AB  
 Fighting Style: Kazamaryuu Ninjutsu  
 Weapon Name: Suzaku  
 Hobbies: Hunting  
 Most valued possession: Hazuki  
 Likes: Botan(Boar)  
 Dislikes: hairy caterpillars  
 Complex: The fact that he can't surpass his brother

His sister is in great danger, and he senses that the cause is the evil castle in Shimabara. As a result, he breaks his ninja clan's law and leaves, becoming Nukenin.



SLASH		BUST	
	Soul Burner ↓↘→+S		Fools' Strike ↓↙←+Any button, then (←+Any, →+Any) repeatedly
	Exploding Death →↓↘+Any button		Hades' Flames ↓↘→+A
	Flames of Disaster ↓↙←+Any button (stores one fireball)		Demon Path after Hades' Flames, ↓↘→+B
	Banishing Flames ←↙↘+Any button		Heaven's Glow after Demon Path, ↓↘→+C
	Flaming Retaliation While being hit, A+C (only when fireballs stored)		Banishing Flames ↓↙←+any button



# Hattori Hanzo

Height: 178.8cm  
 Weight: 60kg  
 Birthplace: Within the mountains of Dewa  
 Birthdate: unknown  
 Blood type: A  
 Fighting Style: Iga Ninjutsu  
 Weapon Name: Mumei Ninjatou  
 Hobbies: Tea making  
 Most valued possession: His family  
 Likes: Dango  
 Dislikes: Anti-Tokugawa people  
 Complex: The fact he lives in the shadows  
 Special skill: Ninjutsu

□ Hanzo is ordered by the government to destroy the evil castle, and is as of yet unaware that his mortal enemy, Amakusa, has returned...













SLASH		BUST	
	Ninja Exploding Dragon Blast ↓↙←+S		Ninja Exploding Dragon Blast ↓↙←+S
	Ninja Shadow Splitter →↙↘↓↘→+A(L) or B(R)		Ninja Shadow Splitter →↙↘↓↘→+A(L) or B(R)
	Sky Dance →↘↓↙←+A+C		Ninja Silent Shadow ↓↓+S
	Ground Slash →↘↓↙←+B+D		Ninja Monkey Dance ←↓↙+Any button —A Upper L —B Lower L —C Upper R —D Lower R
	Ninja Reverse Blow When hit, A+C (Sky) or B+D (Ground)		Ninja Windsplitter in air, →↙↘↓↘→+S
	Ninja Windsplitter in air, →↙↘↓↘→+S		Ninja Exploding Atom Flash ↓↘→+Any button (when close)
	Ninja Shrike Dash →↓↘+S (when close)		
	Running Ninja Shrike Dash During dash, →↓↘+S (when close)		

# Haohmaru

Height: 175.7cm  
 Weight: 67.5kg  
 Birthplace: Joukamachi, Musashinokuni, Japan  
 Birthdate: 1763 September 5th  
 Blood type: A  
 Fighting Style: Self-taught techniques  
 Weapon Name: Meitou Fugudoku  
 Hobbies: Training  
 Most valued possession: His sword  
 Likes: Duels  
 Dislikes: People who are cheap, cockroaches  
 Complex: The fact he is hot headed  
 Special skill: Daidougei

□ Upon hearing of the restoration of the evil castle, Haohmaru senses the presence of Amakusa. He journeys to Shimabara to conclude his battle with the Dark Guy once and for all.



SLASH		BUST	
	Secret Cyclone Slash ↓↘→+S		Secret Cyclone Homicide Slash ↓↘→+S
	Secret Crescent Moon Slash →↓↘+S		Secret Crescent Moon Slash →↓↘+S
	Secret Hurricane Thrust During dash, →↓↘+S		Secret Hurricane Thrust During dash, →↓↘+S
	Secret Earthquake Slice ←↓↙+S		Sword Shockwave →↓↘+D
			Typhoon Wave ↓↘→+D
			Serene Slice ←↓↙+S (when close)